

BREAKDOWN / SHOT LIST

STORYTELLING WITH LIGHT (ROMANTIC)



Shot 01

Storytelling with light (romantic) (0:07 - 0:12)

- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke

STORYTELLING WITH LIGHT (SCARY)

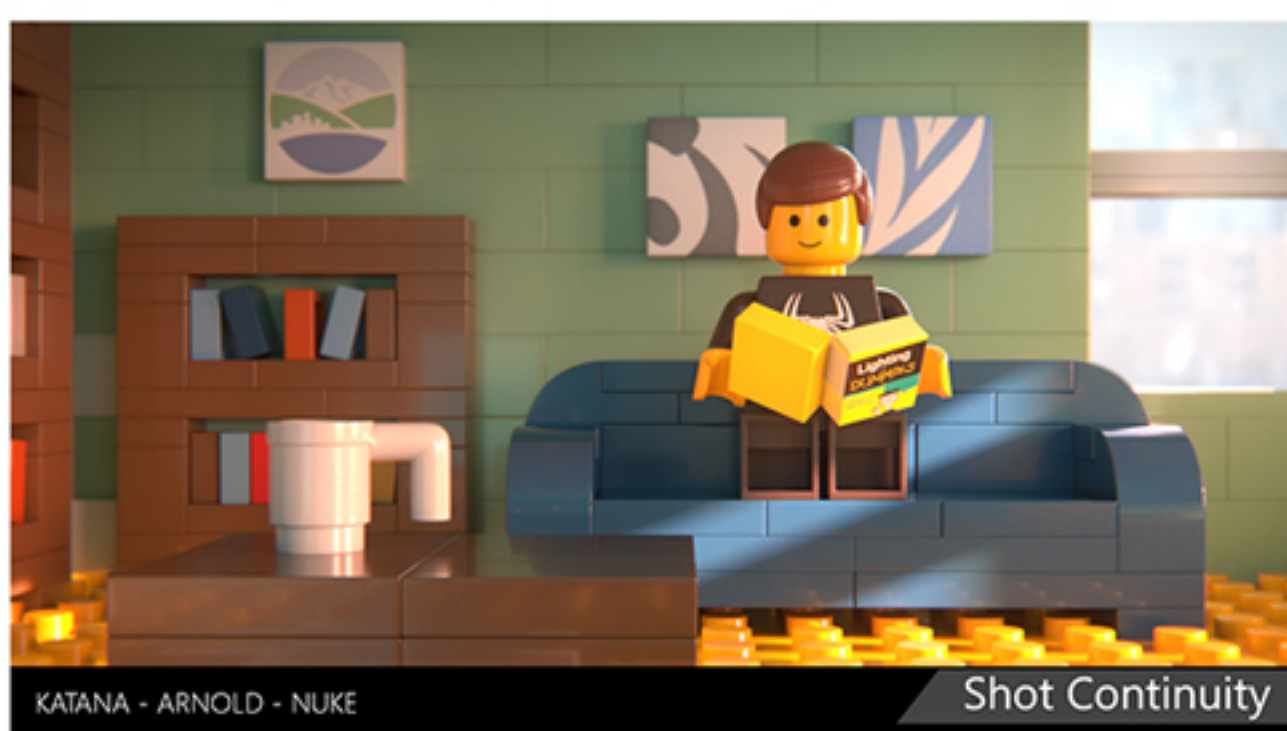


Shot 02

Storytelling with light (scary) (0:07 - 0:12)

- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke

SHOT CONTINUITY



Shot 03

Shot Continuity (0:13 - 0:19)

- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke



MATCHING COLOR SCRIPTS

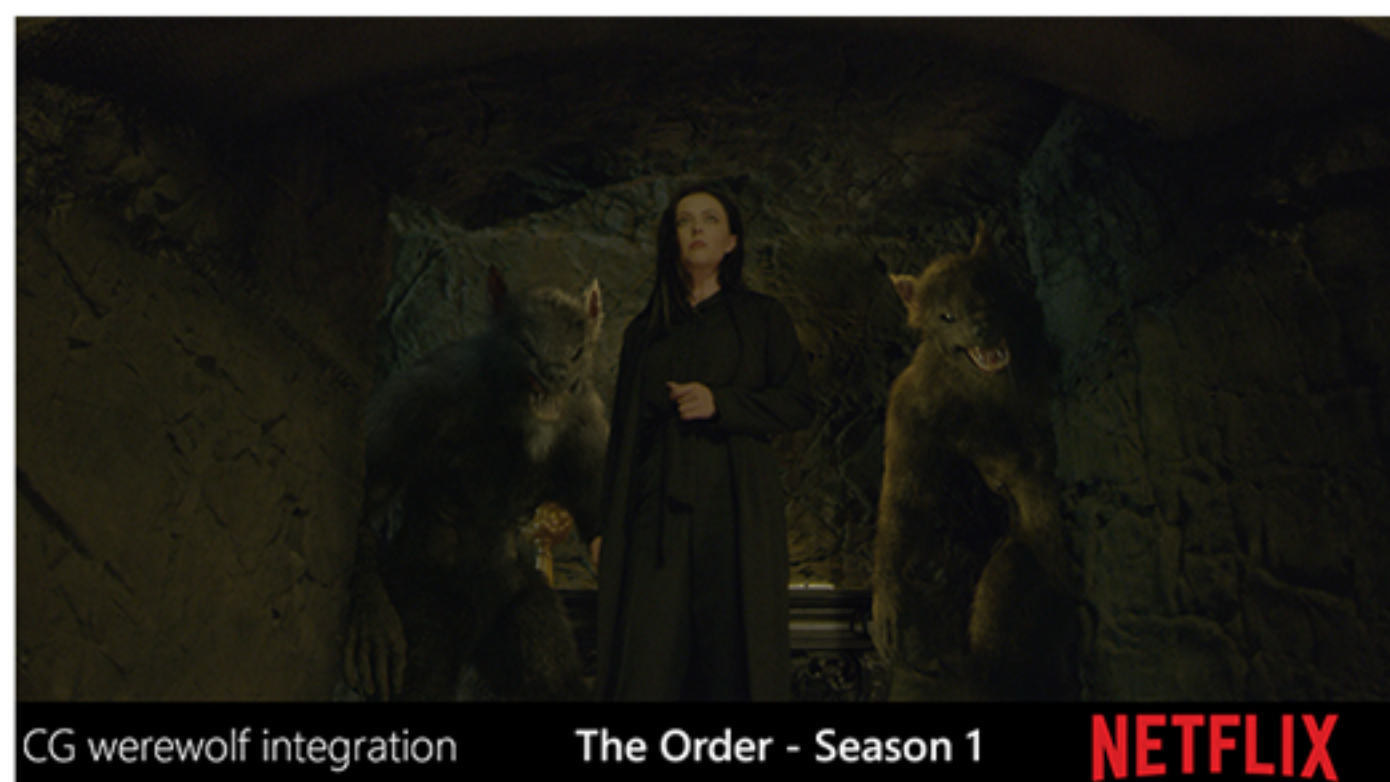


Shot 04

Matching color scripts (0:20 - 0:22)

- Working with color script reference
- Gobo lighting
- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke

THE ORDER - SEASON 1 (NETFLIX)

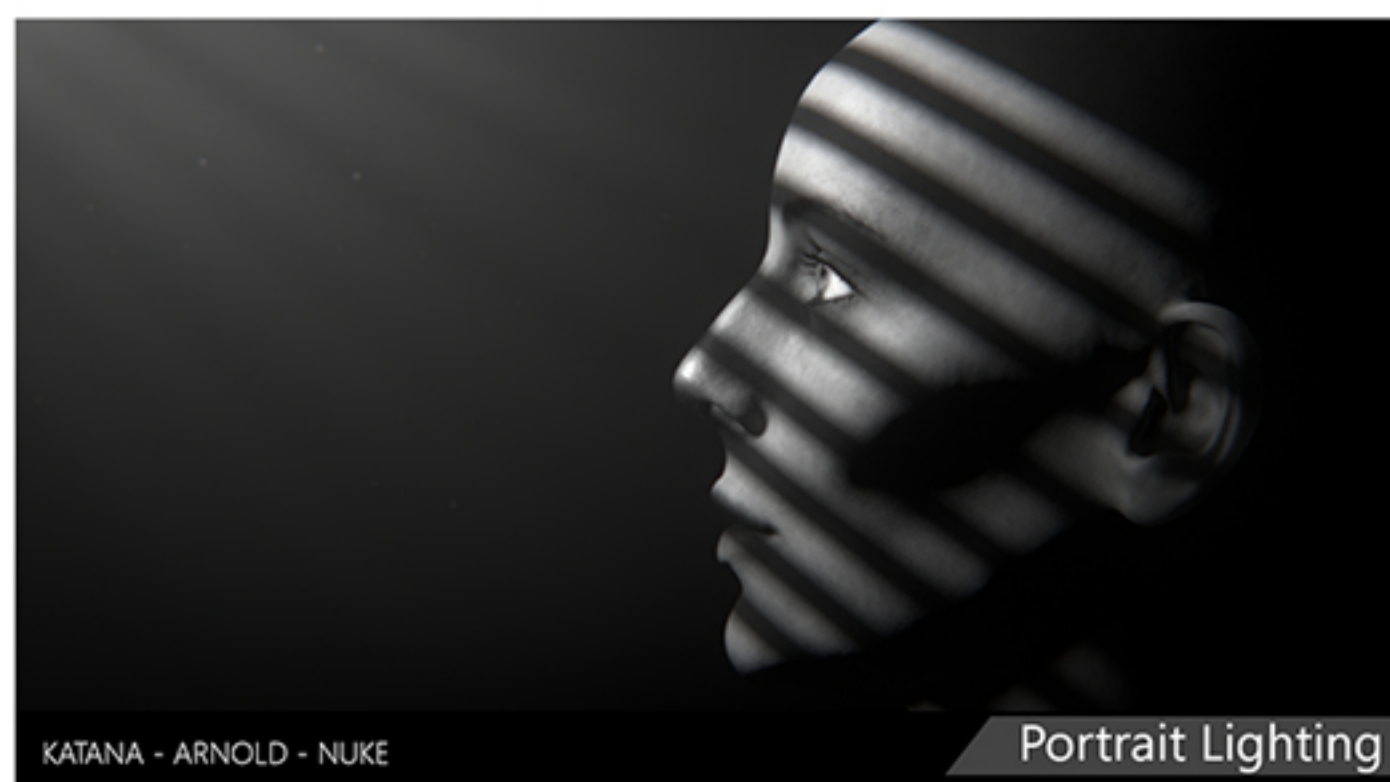


Shot 05

The Order - Season 1 (Netflix) (0:23 - 0:33)

- CGI Werewolf Integration
- Integrating breathe and drool element

PORTRAIT LIGHTING



Shot 06

Portrait Lighting (0:33 - 0:36)

- Camera position and shot composition
- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke

PORTRAIT LIGHTING



Shot 07

Portrait lighting (0:37 - 0:38)

- Camera position and shot composition
- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke

EXTERIOR LIGHTING



Shot 08

Exterior lighting (0:39 - 0:42)

- HDRI lighting
- Place, balance and coloring the lights
- Manage all render layers for Comp
- Maya - V-Ray - Nuke

WU ASSASSINS (NETFLIX)



Shot 09

Wu Assassins (Netflix) (0:43 - 0:44)

- Painting out the light on the floor
- CG Fireball integration

CHARACTER LIGHT CONTINUITY



Shot 10

Character light continuity (0:45 - 0:49)

- Background and Character lighting
- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke

ENVIRONMENT LIGHTING



Shot 11

Environment Lighting (0:50 - 0:55)

- HDRI lighting
- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke

VAN HELSING - SEASON 4 (NETFLIX)



Shot 12

Van Helsing - Season 4 (Netflix) (0:56 - 01:00)

- Smoke fx integration
- Environment relighting

LIVE ACTION LIGHTING



Shot 13

Live action lighting (01:00 - 01:08)

- Place, balance and coloring the lights
- Matching Chrome and Grey ball
- Manage all render layers for Comp
- Katana - Arnold - Nuke

RENDERMAN WORKFLOW

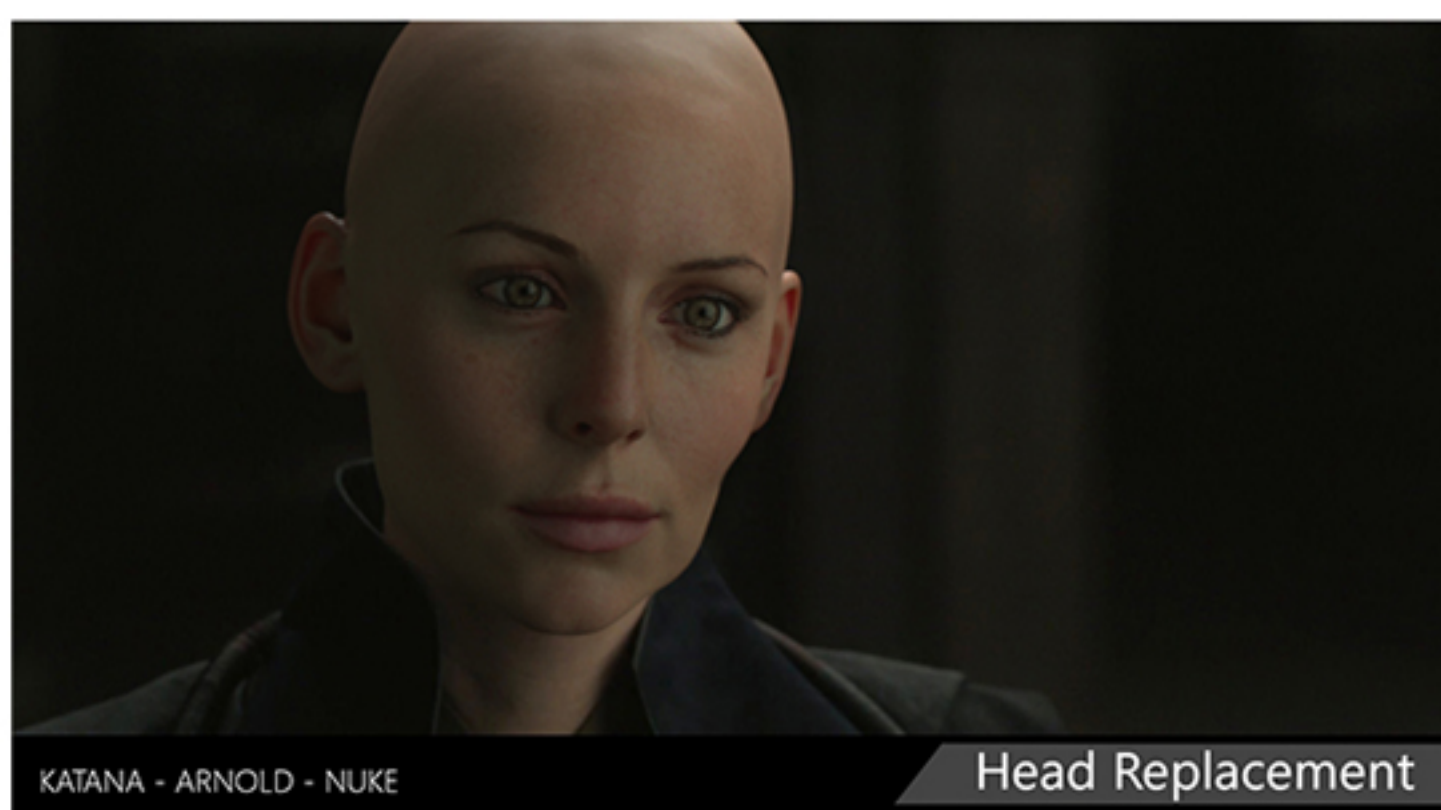


Shot 14

Renderman workflow (01:08 - 01:11)

- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Renderman - Nuke

HEAD REPLACEMENT



Shot 15

Head replacement (01:11 - 01:14)

- Camera position to match the reference
- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke

HEAD REPLACEMENT



Shot 16

Head replacement (01:14 - 01:18)

- Camera position to match the reference
- Place, balance and coloring the lights
- Manage all render layers for Comp
- Katana - Arnold - Nuke